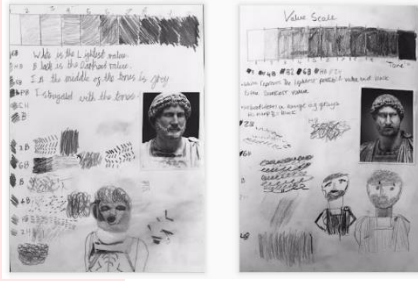


ART



Topic overview

Romans

Exploring 3D texture – mosaics & papier mâché masks

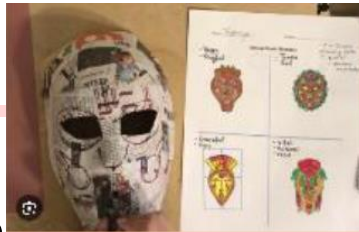
Year group: 34A

Term: Autumn

Prior knowledge

Previously, children have used their sketchbooks to record their ideas. Children understand that they can put materials together, glued or loose, to create an image eg. collage, natural media. They know that we can make 3D models taking inspiration from stories and other artforms such as sculptures.

National Curriculum Objectives



Year 34 will begin by learning about Roman Emperors are knowing why there are no photographs. They will create a 2D sketch from a 3D photograph of a 'bust' and use tone to create a 3D effect. We will learn about the different crafts created in this period and what has been discovered by archaeologists. We will look at the possible techniques to create Roman mosaics.



By the end of this unit,
I will be able to:

Painting - understand that we can use a variety of media including mosaic tiles.

Sketchbooks – to record observations and use them to review and revisit ideas.

Drawing – developing drawing knowledge; improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example pencil, charcoal, paint, clay).

Roman Art – to learn about great artists, architects and designers in history.

Key vocabulary

Colour – including secondary colours

Line – broad, fine, soft, thick

Shape – 2D 3D

Texture – rough, smooth, collage

Topic – **mosaic**, border, motif, pattern